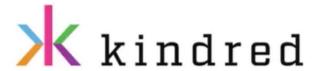
Code of Conduct on Responsible Advertising for Online Gambling

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Our members









Gambling Advertising

- Essential for channelling, confirmed by the CJEU case law;
- ➤ Horizontally covered by EU Consumer Law and the AVMSD;
- Under public scrutiny in several EU countries;
- > Measures heavily fragmented throughout the EU;
- > Sectoral responsibility initiative for common standards.

Objectives of the code

- > EGBA leadership initiative to improve advertising standards;
- Establish pan- European standards on responsible gambling advertising;
- > Enhance consumer and minor protection;
- Focus on content of advertising. Volume not addressed;
- ➤ Developed in the context of the AVMSD, which foresees self-regulation for gambling advertising.

Scope

The Code applies to:

- ➤ Gambling operators, members of EGBA and their contractual affiliates and advertising intermediaries, including brand ambassadors, influencers and bloggers.
- > All marketing activities in all media platforms regardless of the technology used.
- ➤ All EU, EEA countries and the UK.

Measures

- > Content moderation how gambling advertising should and should not look like, including bonuses.
- ➤ Minor protection no gambling advertising during broadcasts dedicated to minors; no use of cartoons, animated characters, etc.
- > Social media marketing age-gating on the social media profiles of gambling brands and age screening technology use.
- > Sponsorship arrangements no sponsoring of activities which have a predominant appeal to minors.
- Responsible gambling messaging and campaigns.

Why is this Code different?

- > First EU self-regulatory rules on responsible gambling advertising.
- Contains first of their kind rules for advertising on social media.
- Includes concrete examples on content moderation.
- > Foresees the commitment to monitoring and enforcement.

Gap Analysis exercise

- Conducted by the European Advertising Standards Alliance (EASA); (EASA works independently and did not endorse the Code which remains under the responsibility of EGBA).
- ➤ Identified how the Code fits in comparison with the applicable regulatory and self-regulatory measures in 15 selected markets (BE, BG, CZ, FR, DE, GR, HU, IE, IT, PO, RO, ES, SE, NL, UK).
- > Provided suggestions for implementation + improvement.

Gap Analysis exercise results I

- > Positive reactions by the national Self- Regulatory Organisations (SROs = EASA network);
- > The Code is broadly consistent with national requirements on gambling advertising;
- In some cases the code is stricter or more detailed than the applicable national provisions;
- > The code could be implemented in 9 of 15 countries reviewed;
- > Implementation of the Code in the local SR system would often infer membership in the SRO.

Gap Analysis exercise results II

- Legislation and self-regulation co-exist in 12 countries, while 3 countries do not have any self-regulatory measures;
- Only 6 countries have specific legislative rules for protecting minors from viewing gambling advertisements;
- > 5 countries have neither legislative nor SR rules to specifically protect minors from gambling;
- Only 2 of the reviewed countries have specific requirements for gambling advertising on social media;
- In 4 countries restrictions on the content of gambling advertising do not apply equally to all media platforms;
- ➤ No dedicated measures for sponsorship in 11 countries;
- ➤ In 5 countries responsible gambling messages are not required.



For more information:

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