

Which content regulation for connected TV

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Outline

Potential and challenges



The industry: potential

- For existing players:
 - Transmedia and multiscreen
 - Attract new audience
 - Allows engagement
 - Enhanced content
 - New advertising possibilities





For new players:

- Occasion to enter the living room
- Establish direct relation with TV viewers
- Replicate their business model on the TV screen

The industry: challenges

- For existing players:
 - Further audience fragmentation
 - More competition and globalisation
 - Investment efforts
 - Online piracy on the TV screen
 - Risk of intermediate relation with viewers
 - Cannibalisation of ad revenues and audience
- For new players:
 - On the regulatory spot light
 - Quality content to attract viewers

Media regulators: potential



Opportunity to meet users' demand for:

- More content offer
- More control
- Participation and sharing
- TV everywhere and anytime
- Simultaneous usage





Opportunity to boost EU audiovisual content and cross-border distribution

Media regulators: challenges



- Territoriality
- Licensing
- Position in the value chain/distribution platform
- Need to enhance fight against online piracy
- Guarantee quality of EU content
- Split competences among different regulators

AVMS directive

Widened so

Technological neutrality

Push - Pull

TV broadcast

VOD

A few novelties

New minimum rules

AVMS

"TV-like services"

 Competing for same audience

 Users expect protection Audiovisual

Mass Media

Economic Nature

Editorial responsibility

Provision of programmes

Received in the EU

AVMS	Not AVMS
Analogue and digital TV	Radio
Interactive TV	Private correspondence
Live streaming	Personal websites
Webcasting/IPTV	Remote video content on websites
Mobile TV	Online computer games
VOD	Gambling services
Advertising/teleshopping broadcast	Pure UGC
UGC or similar where editorial responsibility	
Online newspapers/magazines with video elements	
EPG/subtitling services	
Other users 'contributed' content platforms	

AVMS providers

"Editorial responsibility"

 To exclude transmission of content controlled by others Effective control of both:

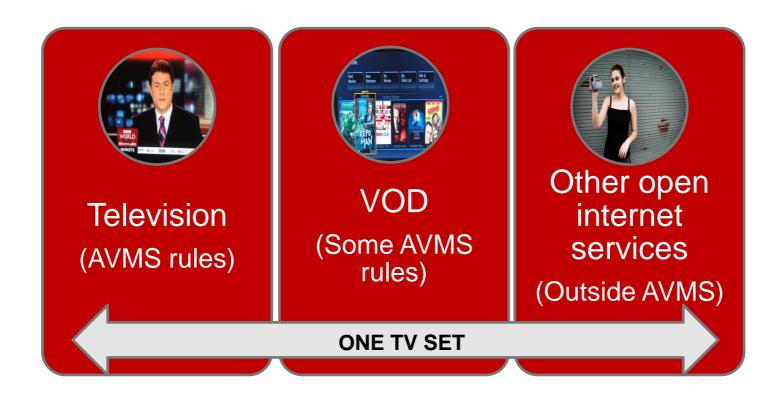
Selection: choice of content

Manner: organisation of content

"How will our traditional rules on advertising, protection of minors and promotion of EU works apply



Different levels of intervention



- Risk of unfair competition
- Viewers unaware of protection level

Connected TV providers & services

Content

Broadcasters

Distributors

Viewers

Broadcasters

Manufacturers

ISPs

Internet players

Telecom operators

Provision or Aggregation

Search engines

Portals/user interface

EPGs

TV channels

VOD services

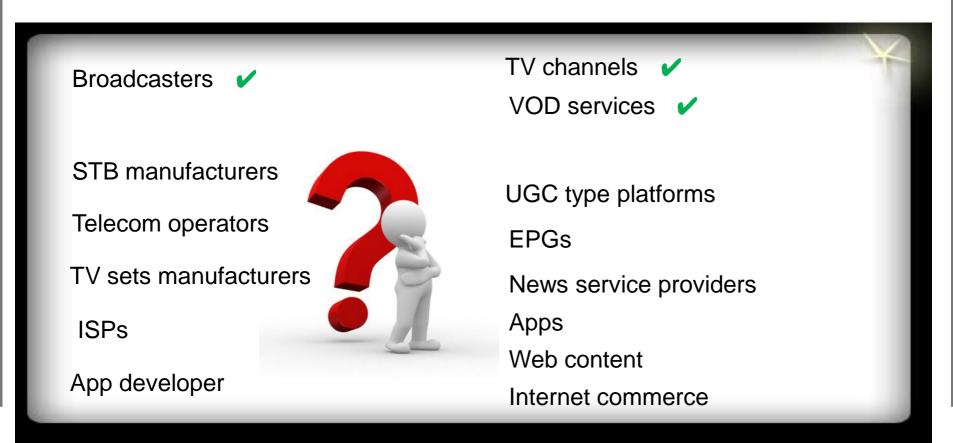
Other OTT services

Apps

Need to rethink existing definitions?

What's a 'TV-like' service in a connected TV environment?

Where do new gatekeepers fit in?



Need to rethink existing rules?

Some rules may lose their rationale in a non-linear

world

- Advertising limit
- Ad insertion rules

Others may become more relevant

- Protection of minors
- Promotion of EU works

And new rules may be needed

- Illegal content from non EU players
- Attribution of content/information to viewers
- Advertising on EPGs and portals





THANK YOU

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